Physical Therapy

UNIVERSITY OF COLORADO



School of Medicine
Dept. of Physical Medicine & Rehabilitation
Residential Pathway



Helen and Arthur E. Johnson Beth-El College of Nursing and Health Sciences Hybrid Pathway

Colorado State University Pueblo

https://www.csupueblo.edu

Courses listed below are available at Colorado State University Pueblo and satisfy the specific prerequisite course requirements for admission to the Doctor of Physical Therapy Program at the University of Colorado. There may be additional courses that meet prerequisites. For additional information, visit our prerequisites page or contact PT.Admissions@CUAnschutz.edu.

Prerequisite Requirements	Approved Courses	
Anatomy (or A&P I) lecture/lab	BIOL 223/223L <u>OR</u>	Human Physiology & Anatomy I & lab ¹
4 semester hours	BIOL 321/321L <u>OR</u>	Comparative Vertebrate Anatomy & lab
Physiology (or A&P II) lecture/lab	BIOL 224/224L <u>OR</u>	Human Physiology & Anatomy II & lab ¹
4 semester hours	BIOL 414/414L	Vertebrate Physiology & lab
Upper Division Science	EPER 344/344L	Exercise Physiology & lab
3 semester hours	EPER 364	Kinesiology
	EPER 440	Biomechanics
General Chemistry I lecture/lab 4 semester hours	CHEM 121/121L	General Chemistry I & lab
General Chemistry II lecture/lab 4 semester hours	CHEM 122/122L	General Chemistry II & lab
General Physics I lecture/lab	PHYS 201/201L <i>OR</i>	Principles of Physics I & lab ²
4 semester hours	PHYS 221/221L	General Physics I & lab ³
General Physics II lecture/lab	PHYS 202/202L OR	Principles of Physics II & lab ²
4 semester hours	PHYS 222/222L	General Physics II & lab ³
Psychology	PSYC 100	General Psychology
6 semester hours (2 classes)	PSYC 151	Human Development
	PSYC 362	Abnormal Psychology
	PSYC 463	Psychopathology of Childhood
Statistics	MATH 156 <u>OR</u>	Introduction to Statistics
3 semester hours	BIOL 448	Biostatistics
English Composition 3 semester hours	ENG 101	Rhetoric & Writing I

Updated: July 2025

¹ Lower Division course; upper division course strongly recommended

² Algebra-based

³ Calculus-based